Questions:

* What should be in the presentation?
  + No specific requirements
  + Go over-engineering steps
  + Min 15 min
* What should be on the paper?
  + No specific requirements
  + Go over-engineering steps
    - Planning
    - Requirements
    - Application
      * More phones used than anything else, so use a small display
      * Easier to make something bigger than smaller
    - Because - Is important. Why did we choose this that?
    - How did our team function
      * Who did what
      * How was the work spread out
    - Any environments we chose, why we chose them, and so on
      * Explain what made that environment the best one for the application. Not because we know it
      * Why Java
      * Why Spring
      * Etc
    - DB Changes
    - Lots of visuals from the design process
    - Parts of code that we think we did well
    - How does the UI work?
    - How does UI mirror what Platt says
* ?What do we submit?
  + Paper
  + Presentation
  + Zip of codebase
  + Github

Notes:

* Missing non-functional requirements
* Add “I want” in front of the requirement to see if its functional or not
* Requirements are great
* Settings page
  + Day of the password set
* Login page
  + Day of password
  + Username can be anything
  + Don’t do: Use apple faceID
* Session page
  + Small text makes
  + Kinda bad
  + Above the session bar, we put a timeslot dropdown to filter down the session
    - The only show then is session name and room
  + A common problem is making things small
* Add count modal
  + Good
  + If count is 20% over capacity then do confirm box

For Next Week:

* Whole backend working
* And Frontend